Detailed Table of Contents

Preface 13
Chapter 1: Introduction to CODESYS 15
Acknowledgment 16
Agenda 16
Why CODESYS and IEC 61131-3? 17
Company Portrait 18
Steady Growth 18
Dominant Market Share 18
CODESYS Staff 19
CODESYS in the Field 19
Industries 19
Industry Standardization in the 1980s and 2000s 20
Controls Standardization 20
CODESYS Ecosystem 21
CODESYS Development System 22
Benefits of IEC 61131-3 23
Version Handling 23
Project Archive 23
Caveat 24
Quick Start – The Device Tree 24
Starting a New Project 25
CODESYS ControlWin 25
Scanning for Devices 26
Logging In and Running 27
Process Cycle – Implied While Loop 28
Intro to Debugging 29
Lab Materials 29
Lab Notes 30
LAB Overview 30
LAB: Creating a Project 31
LAB: Creating a Simple Program 31
LAB: Connecting and Logging into the Control Win V3 33
LAB: Running the Application 34
Chapter 2: Help and Settings 35
Help.CODESYS.com (and Help->Contents) 35
Search Operators 36
CODESYS Store 36
Caution Installing Packages 37
CODESYS Forum 37
Faq.codesys.com 37
CODESYS Clips on YouTube 38
Support 38
System Partners 39
Tools -> Options 39
Options -> Load and Save 40
Options -> Smart Coding 41
Customize Menus 41
Project Settings 42
Source Download 42
PLC Settings and Properties 43
Page Layout 44
Helpful Hints 45
Chapter 3: Projects and the IDE 49
The Devices View – The project roadmap 49
Adding a Device 50
Device Editor 51
Programmable vs Parameterizable 52
Programmable Objects 53
Parameterizable Objects 54
Adding a POU 55
Programmable Object Management 56
Folders 57

Active Application 57
Interacting with the Active Application 58
Multiple Applications on One Device 58
Online Change 59
Online Mode 60
Updating a Project 60
Updating a Device 61
Project Archives 61
Saving a Project Archive 62
Extracting a Project Archive 63
Lab Overview 63
Lab: Update a Project 64
Lab: Extracting a Project Archive 65
Chapter 4: Variables and Data Types 67
Variables and Data Types 67
Auto Declare 68
How to Declare a Variable 69
Variable Names 70
Data Types: Integer and Real 71
Data Types: Time and Memory 72
Data Types: Strings 73
String Literals and Functions 74
Type TIME and TIME() Function 75
SYSTimeRTC: System Real Time Clock 76
Variable Scope 77
Scope: Local (Internal Variables) 78
Scope: VAR_INPUT 79
Scope: VAR_OUTPUT (Output Variables) 80
Scope: VAR_IN_OUT 81
Scope: Global 82
Flags 83
Retain and Persistent Variables 84
Type Conversions 85
Display Radix 85
Refactoring vs Search/Replace 86
Refactoring POU Names 86
Arrays (preview) 87
Array Initialization (preview) 87
Declaring Instances of Function Blocks 88
Declaring a TON 88
LAB: Declaring Variables 89
LAB: Declaring Variables (continued) 90
Chapter 5: Ladder Logic and FBD 93
IEC 61131-3 and CODESYS Languages 93
The Right Tool for the Job 94
History of LD 94
Ladder Logic 101 95
LD for Boolean Logic 95
Function Block Diagram 96
FBD for Logic 96
Adding an LD or FBD POU 97
LD Editor 97
Using the Toolbox 98
Ladder and Math 98
Drag and Drop from ToolBox and Declaration 99
Branches and SCE 99
Box vs Box with EN/ENO 100
Adding Comments 101
Close all Open Editors between Labs 101
LAB: Overview 101
LAB: Create a Traffic Light in Ladder Logic 102
LAB: Extra Credit 103
Chapter 6: Sequential Function Chart 105
Sequential Function Chart (SFC) 105
What is a State Machine? 106
State Machine in SFC 107
How to add SFC Elements 107
SFC Step 108
SFC Transition 109
Step Actions 111
Behavior of Actions when a Step is Copied 113
Creating Actions and Transitions Manually 114
Jumps 114
Branches 115

Adding Alternate and Simultaneous Branches ...116
Dangling Branches....117
Macros....118
SFC Setup, Properties, and Flags....119
More on SFC Implicit Variables....120
Hint: Off Diagram Global Operation....121
Conditional Equations in Actions, and Alternatives to SFC....122
State Machine in CFC....123
Recommended Practice – Set all VAR_OUTPUT Variables on Every Entry Action....124
Hints for Approaching a State Machine Design ..125
LAB: Implement the Traffic Light in SFC....126
LAB: Extra Credit....127
LAB: Extra Credit Answer....128
LAB: More Extra Credit....128
Chapter 7: Structured Text....129
Introduction to Structured Text....129
ST Statements: Assignments and Calls....130
Assignment Operators and Precedence....131
IF THEN ELSE ELSIF Conditional Statement....131
CASE Conditional Statement....132
FOR Iteration Statement....133
WHILE Iteration Statement....134
REPEAT Iteration Statement....135
Other Language Elements....135
ST Options and Features....136
Using Expressions in place of Variables....137
Enumerations – Putting a Name with a Number 137
Accessing FB Input and Output Variables....138
State Machine in SFC and ST....139
Alternative ST State Machine....140
LAB: Implement a Traffic Light in Structured Text....141
Extra Credit – Use a TON....142
Extra Credit....143
Extra Exercises....143
Chapter 8: Advanced Debugging....145
Simulation vs ControlWin....145
ControlWin on your Computer....146
Breakpoints....147
Data Breakpoints and Breakpoint View....148
Single Stepping and Call Stack....149
Watch List....150
Process Cycle – Online Variable Values....151
Watch List with Execution Points and Flow Control....152
Flow Control....153
Force and Write....154
Browse Definition, Call Tree, Cross Reference ...155
Warning: Cross Reference does not work well with Function Blocks....156
Project Compare....157
Reset and Clean....158
Starting with a Clean Project....159
Device Log....160
Messages View....161
Message Pragmas....162
Exclude From Build....162
POU for Implicit Checks....163
Online Change....164
Operating Mode....164
Core Dump....165
Trace....165
LAB: Debugging....166
Chapter 9 : POUs: Programs, Functions, and Function Blocks....167
POUs....167
PROGRAMS....168
Functions....169
Standard Functions....170
Function Block....171
Comparison of Programs to Function Blocks....172
Function Block as a Data Type....173
Multiple Instances of a Function Block....174
Declaring Instance of Function Blocks....175

Comparison of POU Types 176
Language Agnostic 176
Input and Output Variables 177
Accessing FB Input and Output Variables 178
Accessing FB Input and Output Variables 179
Accessing FB Input and Output Variables in LD .. 179
Method: A Function that *Belongs* to a Function Block 180
Other Variable Scopes 181
Difference between Methods, Actions, Transitions, and Properties 182
Input Assistant and Auto Declare 183
Nine Ways to Initialize Variables 184
Cross Reference does not work well with Function Blocks 187
LAB: Converting a Program to a Function Block . 188
LAB: Extracting Code to a Function 189
LAB: Extra Credit 190
LAB: Extra Credit 2 190
Chapter 10: Continuous Function Chart (CFC) 191
Continuous Function Chart (CFC) Overview 191
CFC for Hierarchical Design 192
CFC vs LD 193
CFC for Block-Based Design 194
CFC for the Trunk and Branches 195
CFC Basics 195
Editing Basics 196
Editing Pins and Blocks 198
Auto Data Flow 200
Using Methods to simplify your CFC 201
Page Oriented CFC 201
Lines Color-Coded by Data Type 201
Parameters in Function Block 202
Parameters Offline and Online 203
Input and Output Toolbox Elements 204
CFC Productivity Hints 204
Which IEC 61131-3 Language is Best? 205
Multi-Language Hierarchical Plant Design 206
LAB: Overview 206
LAB: Continuous Function Chart 207
LAB: Continuous Function Chart continued 208
LAB: CFC Parameters 209
LAB: Extra Credit 210
Chapter 11: Object Oriented Industrial Programming 211
OOP vs OOIP 211
Why OOIP? 213
Evolution from Flat Programming 213
Task-Oriented vs Object-Oriented 214
Encapsulation, Abstraction, and Interfaces 215
Sample Analog Input Object 215
Analog Input Object used in Plant Design 216
Object of Objects 217
Example of Object Oriented Plant Hierarchy 218
The Plant View 219
Control and Equipment View (C&E) 220
Control View 220
Motor View 220
Variable Naming Convention 221
Hierarchical vs Flat Design – Best Practice 222
IO and Configuration Mapping in OOIP 223
Hard-Coded Configuration and I/O Mapping 223
Object Oriented Configuration and I/O Mapping 224
Sample of an Actual Configuration/Persistence CSV File 225
I/O Mapping as a Configuration 226
Future Enhancement 226
Plant-Level Simulation 227
Simulation Code 228
Simulation Model 229
Simulation Results 230
Fully Automated Test 230
Other OOIP Resources 231
LAB: Object Oriented Industrial Programming Examples 232

LAB: Extra Credits 232
Chapter 12: User Defined Types (DUT) 235
Arrays 235
Two or Three Dimension Arrays 236
Array of Array 237
Limiting the Display Range of an Array 237
Variable Length Arrays 238
Structures 239
Array of Structures 240
Structure Initialization 240
Structure Pins 241
Structures and Arrays in CFC 242
Enumerations – Putting a Name with a Number 243
Enumeration Numbering 244
Union 246
Union – Example 246
Union – Example 2 247
Union and Structure for Fieldbus Mapping 248
Using a Function Block as a DUT 249
Alias 249
LAB: Replacing loose data with a Data Structure 250
LAB: Extra Credit 251
Chapter 13: Task Manager and Tasks 253
Task Configuration Object 253
Task Assignment and Priority 254
Types of Tasks 254
Watchdog Timer and Sensitivity 255
Sensitivity Multiplier 256
Sensitivity with other Cycle Types 256
System Events 256
Recovery from a Watchdog Timeout 257
Task Monitoring 257
Multithread Multicore 258
LAB: Create Fast and Slow Programs and Tasks .. 260
LAB: Extra Credit – Event and Status Driven Tasks 261
LAB: Extra Credit – Create a System Event 261
LAB: Extra Credit – Protect code with a Semaphore 261
Chapter 14: Introduction to I/O and Fieldbuses 263
Local I/O – Adding to Device 263
Local I/O – Configuration 264
Remote I/O – Adding an Ethernet Fieldbus Device 265
Remote I/O – Installing a Device from an EDS File 266
Remote I/O – Configuring an Ethernet/IP Device 266
Remote I/O – Configuring a Modbus Slave 267
I/O Update 268
Online Config Mode 268
LAB: Overview 269
LAB: Fieldbus Slave 269
LAB: Fieldbus Master 270
LAB: Connecting the Master and Slave 271
Chapter 15: Libraries and Library Manager 273
Overview 273
Types of Libraries 274
Library Repository 275
Library Repository Locations 275
Library Manager Overview 275
Library Manager 276
Adding a Library to the Application 277
Download Missing Libraries 277
Library Properties 278
Placeholders 279
Available Libraries 280
UTIL Library 280
CODESYS Automation Alliance (CAA) 281
CODESYS Store 281
OSCAT Basic Library contents 282
IIoT Library 283
Other Common Libraries 283
PLCOpen Common Behavioral Library (CBML) ... 283
Creating a Library 284

Library Information 285
Library Properties 286
Saving a Library 287
Customizing a Library with a Parameters List 288
Documenting Libraries with restructured Text 288
Library Guidelines 289
Package Designer 289
LAB: Create a New Library containing your Traffic Light FB 290
LAB: Install and Use the new Library 291
LAB: Extra Credit 292
Chapter 16: Introduction to Visualization 293
Benefits of CODESYS Visualization 293
Visualization Hardware Options 294
Visualization Manager 295
Visualization Manager – Options 296
Configuration and Properties 296
Visualization Editor 297
Visualization Toolbox 298
Common Input and Output Elements 299
Text Field – Value Output 300
Displaying Enumerated Text 300
Visualization Productivity 301
Fixed Properties 302
Programmable Properties 303
Rotation and Interior Rotation 304
Combining Rotation and Interior Rotation 304
Input Configuration – Action on Mouse Events 305
Input Configuration – Input Values 306
Input Configuration – Change Pages 307
Input Configuration – Changing Visualization in a Frame 308
Input Configuration – Execute ST Code 309
Input Configuration – Transfer Files between Visualization and PLC 310
Input Configuration – Security and User Management 311
Input Configuration – Access Rights Visualization Elements 312
Using Images in Visualization 312
Dynamic Images 313
Displaying Motion Pictures 313
Image Element Scaling Modes 314
Webvisu Scaling Modes 315
Code Interface (aka Declaration Area) 315
Dialogs 316
Local Variable in a Visualization 317
Traditional Visualization – Copy/Paste/Edit 318
Reusable Visualization Block 318
Building a Visualization for a Function Block 319
Placing and Associating a Visualization Block 320
Placing a Visualization Block into a Frame 321
Placing and Associating Multiple Visualization Block 322
Single-Tag Plant-Level Connectivity 322
Object Oriented Industrial Visualization 323
VisuSymbols 324
VisuElement Toolkit – For Device Manufacturers 324
Other Visualization Features 325
LAB: Create a Reusable Visualization Block 326
LAB: Instantiate a Visualization Block into a Visualization 327
LAB: Text Fields 328
LAB: Extra Credit 329
Chapter 17: OPC-UA and Peer to Peer 331
OPC and CODESYS OPC-UA Server 331
Adding the Symbol Configuration Object 332
Selecting Variables to Expose 332
Exposing by Attribute 333
OPC-UA Supports DUTs 333
Optional OPC-UA Settings 334
OPC-UA Client 334
Data Source Manager – CODESYS Application 335
Data Sources Manager – Specifying Sources 336
Data Sources Manager – Specifying Sources 337
Data Source Manager With OPC-UA Client 338

DSM with UA Client – Variable List 338
DSM with UA Client – Selecting and Using Variables 339
IIoT Libraries.....340
Network Variables.....340
Network Variables – Sender.....341
Network Variables – Receiver 342
Mapping Network Variables to/from Objects.....343
Other Peer to Peer Options.....344
Comparison of Peer to Peer Sharing Options 344
LAB: OPC-UA Server 345
LAB: Access OPC-UA Server with Data Source Manager 346
LAB: Extra Credit –CODESYS OPC-UA Client.....347
LAB: Extra Credit – Use UaExpert™ 348
LAB: Extra Credit – Misc 349
LAB: Extra Credit – Data Source Manager.....349
LAB: Extra Credit – Network Variables.....349
Chapter 18: Security.....351
CODESYS Security Overview.....351
1. Project Permissions – Configure an Owner.....352
1. Project Permissions – Create Users and Groups 352
1. Project Permissions – Objects 353
1. Project Permissions – Actions 353
1. Project Permissions – Logging on/off.....354
2. Project File Encryption 354
3. IDE to Device Connection Encryption 355
4. Device Security.....356
4. Device Security – OPC-UA 356
4. Device Security – Creating an OPC-UA Certificate 357
4. Device Security – OPC-UA Sets.....358
4. Device Security – Access Rights.....358
LAB: Setup Users and Groups.....359
LAB: Extra Credit 360
Chapter 19: Persistence and Recipes.....361
Categories of Variables 361
Techniques to Manage Persistent Variables 362
Recipes: A Spreadsheet of Data.....363
Adding a Recipe Manager and Recipes.....364
Recipe Manager.....364
Recipe Definitions.....365
Adding Variables to a Recipe Definition 366
Adding Recipes.....366
Recipe Commands 367
Programmatic Recipe Management.....368
CODESYS Persistent Variables.....369
Periodically Storing and Restoring Persistent Variables 370
Saving Persistent Variables on an Unhandled Exception 371
Persistent Variables –Impact on Function Blocks 372
Combining Persistent Variables with Recipes for Human-Readable Files 373
ControlSphere Central Configuration Service (CCS) Library 374
ControlSphere CCS Library – Designed for Distributed Objects.....375
CCS Library – Storing, Restoring, and File Format 375
CCS Library – How it Works 377
CCS Library – Future Enhancement 378
CCS Library – Actual Configuration/Persistence File 379
LAB: Create Recipes for Traffic Light Timing.....380
LAB: Writing Recipes.....381
LAB: Recipes Extra Credit.....382
LAB: Extra Credit CODESYS Retain/Persistent 382
LAB: Working with the CCS Library – Configuring Objects.....383
LAB: CCS Library – Adding Configurations 384
LAB: CCS Library – Adding Instances.....385
LAB Extra Credit: CCS Library – Add Persist File to the Application.....386
Chapter 20: Trace and Trend 387
Introduction to Trace.....387

Trace Basics ... 388
Adding a Trace ... 388
Trace Configuration ... 389
Configuring the X Axis ... 391
Configuring the Y axis (Adding Diagrams) ... 392
Adding Variables to the Y Axis ... 393
Starting the Trace ... 394
Trace Tools ... 395
Visualization Trace Element ... 396
Trend and Other Information ... 396
LAB: Building a Trace ... 397
LAB: Viewing a Trace and Setting a Trigger ... 398
LAB: Extra Credit – Add a Trace Vis ... 398
Chapter 21: Alarm Manager ... 399
Introduction to Alarm Manager ... 399
Alarm Class Overview ... 400
Alarm Class Options ... 401
Alarm Group Overview ... 402
Alarm Group Details ... 402
Alarm Group – Additional Hints ... 404
Alarm Storage ... 405
Alarm Visualization ... 406
Alarm Table – Additional Controls ... 406
Object Oriented Alarming (OOA) – Registering Alarms ... 407
Object Oriented Alarming (OOA) – Triggering Alarms ... 408
Other Information ... 408
LAB: Extra Credit ... 408
Chapter 22: Professional Developers Edition ... 409
CODESYS PDE Tool Suite ... 409
Unified Modeling Language (UML) Editors ... 409
UML – Class Diagram ... 410
UML – State Chart ... 411
SubVersion and GIT ... 412
SubVersion Operations ... 412
SubVersion in the Device Tree ... 412
SubVersion – Logging Changes ... 413
SubVersion Revision Control and Check-In / Check-Out ... 413
SubVersion – Project Compare ... 413
Static Analyzer ... 414
Static Analyzer – continued ... 415
Profiler ... 416
Test Manager ... 417
PDE on the CODESYS Store ... 418
The CODESYS Store ... 418
CODESYS Store – Sample of Contents ... 419
Application Composer – Code Generator ... 420
Single-License (SL) Runtimes ... 421
Automation Server ... 421
Matlab™ Simulink™ Importer ... 422
Demo Projects ... 422
Access to Runtime File System (File I/O) ... 422
Matrix Library ... 423
Control Loop Library ... 423
Developing Libraries for the CODESYS Store ... 424
Security Keys and Packages ... 424
Chapter 23: Miscellaneous ... 425
Controller Handling ... 425
Source Upload and Download ... 426
Import/Export ... 426
Generic Data Types – ANY_<type> (polymorphism) ... 427
Online Change ... 428
Online Change Memory Reserve ... 429
Online Editing ... 430
External File ... 431
AND_THEN and OR_ELSE Short Circuit Operators ... 431
Pragmas ... 432
Conditional and Unconditional Pragmas ... 432
Multi-Language Support – TextList ... 433
Python Scripting ... 433
Unit Conversion ... 434
C Code Module ... 435

Installing Package – Where did it go???.....435
LAB: Extra Credit 435
Chapter 24: Object Oriented Programming.....437
OOP vs OOIP.....437
OOP: Inheritance.....438
Difference between Composition and Inheritance 439
OOP: Methods.....439
Methods – Pass Data and Initiate Action.....440
Access Specifier.....441
OOP: Properties.....441
Properties – Assign Values and Initiate Action ...442
Access to Parent Variables, Methods, and Properties.....443
Polymorphism – Overriding Methods.....444
More Polymorphism 445
Extended Structures in Extended Function Blocks 445
Extended FB – Traditional Scanned Approach....446
OOP: Inheritance and Event-Driven Programming 447
Alternate Technique using Composition.....448
Base-Class Calls Derived-Class Methods 449
Pop Quiz – Inheritance and Polymorphism.....449
Answers to Pop Quiz 450
VAR_IN_OUT, Pointers, and References.....450
Reference Variables – "Under the covers" Pointers 451
Addresses and Pointers.....452
Stored Pointers and Online Change 453
OOP: Interfaces 454
Interface Example – Day or Night 455
Using Interfaces to Auto-Register Instance of Objects 456
Interfaces in ControlSphere CCS Library 457
LAB: Pointers 458
LAB: Extra Credit 459
LAB: Inheritance.....460
LAB: Interface and Event-Driven Programming ..461
Lab: Pure OOP Traffic Light Example 461
Chapter 25: Final Project 463
Final Project – Bottling Plant 463
Optional Achievement Levels 464
Bachelors Level – Bottler System Diagram 465
Bachelors Level – Hints.....465
Bachelors Level Hints – OOIP Example 466
Bachelors Level Hints – Process Sequence 466
Bachelors Level – Additional Hints 467
Bachelors with Honors Level – Visualization 467
Masters Level – Bottler System Diagram.....468
Masters with Honors – Bottler System Diagram 468
Masters with Distinction – Plant with Multiple Bottlers 469
Masters with Distinction – Configure with CCS Library.....469
Masters with Distinction – Add Settling Time to the CSV.....470
Masters with Distinction – Supplemental 470
Masters with Distinction – File I/O 471
Masters with Distinction – Persistent Variables.472
Ph.D. Level 472
Master Professional Engineer.....473
Index 475
Detailed Table of Contents 481